Cal Poly Pomona

Name: Plan:

Computer Science, B.S.

SubPlan/Option:

Min. Units Required: 120 units

2019-2020 University Catalog Degree Curriculum Sheet

Major Required	65 units	General Education	n Requirements		48 Units
BIO1110 - Life Science (2) (B2)		Students should consult the Academic Programs website			
BIO1110L - Life Science Laboratory (1) (B3) CS1300 - Discrete Structures (4)		https://www.cpp.edu/~academic-programs/general-education-course-listings.shtml			
CS1400 - Introduction to Programming and Problem Solving (4) CS2400 - Data Structures and Advanced Programming (4) CS2640 - Computer Organization and Assembly Programming (3)		for current information regarding this requirement. Unless specific courses are required, please			
CS2400 - Data Structures and Advanced Programming (4)		refer to the list of approved courses under General Education Requirements, Areas A through E.			
CS2040 - Computer Organization and Assembly Programming (3) CS3110 - Formal Languages and Automata (3)		Area A. English Language Communication and Critical Thinking (9 units)			
CS3310 - Design and Analysis of Algorithms (4) CS3650 - Computer Architecture (4)		At least 3 units from each sub-area			
CS3650 - Computer Architecture (4)		1. Oral Communication			
CS3750 - Computers and Society (3) (B5 or D4) CS4080 - Concepts of Programming Languages (3)		2. Written Communicati	on		
CS4000 - Concepts of Programming Languages (5) CS4310 - Operating Systems (3)		3. Critical Thinking			
CS4630 - Undergraduate Seminar (1)		Area B. Scientific Inquiry and Quantitative Reasoning (12 units)			
CS4800 - Software Engineering (3) MAT1140 - Calculus I (4) (B4)		At least 3 units from B1, B2, B4, and B5 including 1 unit of lab from B1 or B2 to fulfill B3			
MAT1140 - Calculus I (4) (B4)		1. Physical Sciences			
MAT1150 - Calculus II (4) (B4) MAT1250 - Linear Algebra with Applications to Differential Equations (4) PHY1510 - Introduction to Newtonian Mechanics (3) (B1) DHY1510 - Introduction to Mechanica (4) (22)		2. Life Sciences			
PHY1510 - Introduction to Newtonian Mechanics (3) (B1) PHY1510L - Newtonian Mechanics Laboratory (1) (B3)		3. Laboratory Activity			
PHY1520 - Introduction to Electromagnetism and Circuits (3)		4. Mathematics/Quantitative Reasoning 5. Science and Technology Synthesis			
PHY1520L - Introductory Laboratory on Electromagnetism and Circuits (1)					
A2260 - Probability and Statistics for Computer Scientists and Engineers (3) Area C. Arts and Humanities (12 units)		· · ·			
Major Electives	19 units		ub-area and 3 additional units from	n sub-areas 1 and/or 2	
At least 12 units from:		1. Visual and Performin	0		
CS3010 - Numerical Methods (3)		2. Literature, Modern Languages, Philosophy and Civilization			
CS3520 - Symbolic Programming (3)		3. Arts and Humanities Synthesis Area D. Social Sciences (12 units) At least 3 units from each sub-area te allo A listence Approach approach			
CS3560 - Object-Oriented Design and Programming (3)					
CS3700 - Parallel Processing (3) CS3800 - Computer Networks (3)					
CS4110 - Compilers and Interpreters (3)		1. U.S. History and American Ideals			
CS4200 - Artificial Intelligence (3)		2. U.S. Constitution and California Government 3. Social Sciences: Principles, Methodologies, Value Systems, and Ethics 4. Social Science Synthesis Area E. Lifelong Learning and Self-Development (3 units)			
CS4350 - Database Systems (3) CS4450 - Computer Graphics (3)					
CS4500 - Computability (3)					
CS4600 - Cryptography and Information Security (3)		Area E. Lileiong Learning a	na Seil-Development (S units)		
CS4650 - Big Data Analytics and Cloud Computing (3) CS4700 - Game Development (3)		Interdisciplinary (General Education		21 Units
CS4700 - Game Development (3) CS4810 - Software Engineering Practice (3)		An alternate pattern for part	ial fulfillment of GE Areas A, C, ar	d D available for stude	ents is the
CS4990 - Special Topics for Upper Division Students (1-3)			lucation (IGE) program. Students		
No more than 3 units from:			their major. Please refer to the Ur	iversity Catalog Gener	al Education
CS2450 - Programming Graphical User Interfaces (3) Program section for additional information.					
CS2520 - Python for Programmers (3)		How IGE fulfills General Education Requirements:			
CS2560 - C++ Programming (3) CS2600 - Unix and Scripting (3)		Year	Completion of IGE Courses	Satisfies GE Requi	irements
CS2990 - Special Topics for Lower Division Students (1-3)		First	IGE 1100, IGE 1200	A2 and C2	
No more than 4 units from:		Second/Third	IGE 2100, IGE 2200	C1 and C2	
CS2000 - Special Study for Lower Division Students (1-3)			IGE 2300, IGE 2400	D1 and D3	
CS4000 - Special Study for Upper Division Students (1-3)		Third/Fourth	IGE 3100	C3 or D4	
CS4410 - Internship in Computer Science (1-2) CS4610 - Senior Project (1)				000121	0.11-14-1
CS4620 - Senior Project (1)		American Institutions 6 Units			
MAT3470 - Combinators (3) MAT3800 - Mathematics of Operations Research I (3)		Courses that satisfy this requirement may also satisfy GE Area D1 and D2. American Cultural Perspectives Requirement 3 Units Refer to the University Catalog General Education Program section for a list of courses that satisfy this requirement. Course may also satisfy major, minor, GE, or unrestricted elective			
MAT3810 - Mathematics of Operations Research II (3) MAT4020 - Introduction to Numerical Analysis II (3)					
MAT4750 - Graph Theory (3)					
MAT4800 - Mathematical Programming (3)					
MAT4850 - Introduction to Mathematical Modeling I (3) MAT4860 - Introduction to Mathematical Modeling II (3)		requirements.			
		Graduation Writing Test All persons who receive undergraduate degrees from Cal Poly Pomona must pass the Graduation Writing Test (GWT). The test must be taken by the semester following completion of 60 units for undergraduates.			
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