9-111 Reference Sheet



Introduction

This classroom conforms to the *Standard Room* configuration with three additional displays that can be helpful with referencing and sharing material across each side of the room. Consider the whiteboard as the South Wall when switching inputs.

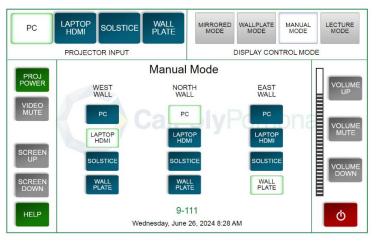
Startup and Modes

All AV devices in this room can be controlled with the touch panel located behind the instructor station.

To start the system, touch the room controller until the screen lights up and follow the on-screen instructions. The system will bring down the projector screen automatically and turn the projector, TVs, and speakers on.



By default, the system is set to *Mirrored Mode* which duplicates the *Projector Input* to all displays within the classroom.



Wall Plate Mode enables the HDMI inputs below their respective TVs to be set as the current input so students can share their work.

Manual Mode allows the instructor to set the desired input to each display individually.

Lecture Mode turns all the TVs off and only shows the source input on the projector.

The wall plate inputs can also quickly be set as the current projector input by selecting *Wall Plate* from the *Projector Input section* and selecting a source.





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Inputs and Devices

The **PC Input** is pulled from the all-in-one computer at the instructor station and will require a Bronco Account and Password to use.

Laptop HDMI is pulled from the loose HDMI cable at the instructor station for use with CPP faculty or personal laptops. An adapter ring is attached for compatibility with a variety of devices.

Solstice is a wireless presentation device that can be used to allow up to four students to connect to a single input (per room) and present content simultaneously using the Mersive Solstice App (www.mersive.com/download). To set up a computer for using wireless presentation, follow the on-screen instructions when the input is selected or visit www.cpp.edu/classroomhelp and locate information on Wireless Presentation. Computers will need to be connected to the campus eduroam Wi-Fi network for the room to become visible within the app.

Auxiliary Controls

Other functions of the room can be manually set by using the auxiliary controls on the right and left sides of the touch panel.

Button	Function
PROJ POWER	Turns the projector ON or OFF. Please wait some time for the projector to cool down or warm up.
VIDEO MUTE	Turns the projector lamp off without turning the projector off entirely. Useful for avoiding the cool down and warm up times during a class.
SCREEN UP	Brings the projector screen up.
SCREEN DOWN	Brings the projector screen down.
HELP	Pop-up display the Classroom Support number (909) 869-4040
VOLUME UP	Increase speaker volume.
VOLUME DOWN	Decrease speaker volume.
VOLUME MUTE	Mute speaker volume
(h)	Shut down the system. This will turn off the projector, mute the speakers, and bring the projector screen up.